
The Future Interoperability Training Capability Business Model

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As we face new challenges with asymmetric warfare and the adoption of new more complex operations with joint and coalition forces and cooperation with civilian authorities and organizations, new methods of training delivery is required to fulfill associated training requirements. In order to master the skills necessary to have sufficient situational awareness and understand the rules of engagement, military personnel have to be trained in an environment that is representative to the foreseen operational environment. The transformation and shrinking defence resources forces us to adopt new strategies in meeting those operational and training requirements and the need to be able to reuse technology between systems and from other markets such as gaming have been identified.

At the same time huge advances in technology enables functionality to be utilized in mass produced devices that couldn't be achieved even in the most expensive tailor made training solutions just a few years ago. These devices are connected and we can take advantage of new innovative services appearing all over the Internet without us having to invest in new hardware or software solutions or entering into resource consuming maintenance agreements.

What can we do to optimize the flexibility and applicability of our future training solutions, take advantage of new and emerging technologies while reducing risk and cost?

This keynote will paint a vision of a future training capability from both training and an industry perspective and will identify obstacles and challenges that we need to overcome in order to get there.

